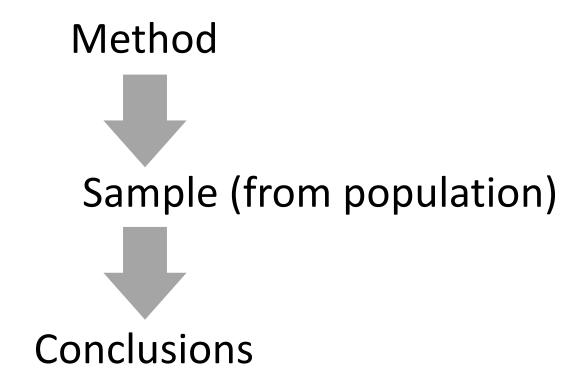
# BU CS 599 Spring 2023 Privacy in ML and Statistics

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**Lecture 24: Adaptive Data Analysis** 

## Statistical Theory



Statistical analysis guarantees that your conclusions generalize to the population

#### Statistical Practice





ESSAY

1,140,912

1,413

VIEWS

CITATIONS

Why Most Published Research Findings Are False

John P. A. Ioannidis

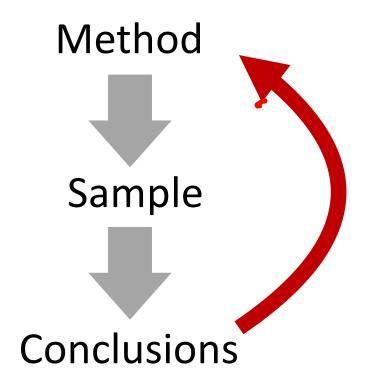
Published: August 30, 2005 • DOI: 10.1371/journal.pmed.0020124

## The Statistical Crisis in Science

Data-dependent analysis—a "garden of forking paths"— explains why many statistically significant comparisons don't hold up.

Andrew Gelman and Eric Loken

#### Statistical Practice



Statistical guarantees no longer apply when the method and sample are correlated

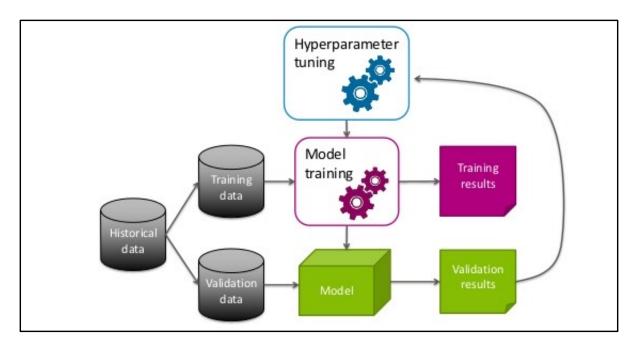
## **Examples of Adaptive Data Analysis**

#### Well specified adaptive algorithms

Select features then fit a model (Freedman's Paradox)

Hyperparameter tuning (sometimes)

#### **Data science competitions**



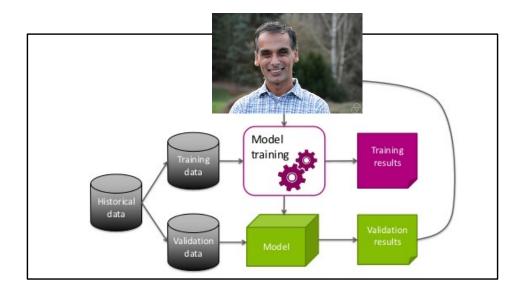
Alice Zheng. "Evaluating Machine Learning Models."

## **Examples of Adaptive Data Analysis**

#### Researcher degrees of freedom

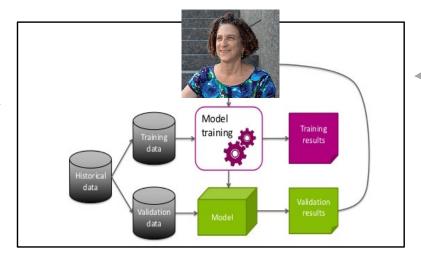
The interaction effect is not significant when the scale from the Danish study are used to gauge the US subjects' support for redistribution. This arises because two of the items are somewhat unreliable in a US context. Hence, for items 5 and 6, the inter-item correlations range from as low as .11 to .30. These two items are also those that express the idea of European-style market intervention most clearly and, hence, could sound odd and unfamiliar to the US subjects. When these two unreliable items are removed ( $\alpha$  after removal = .72), the interaction effect becomes significant.

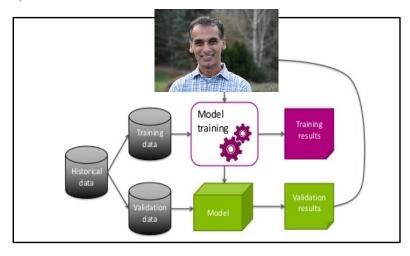
A. Gelman, E. Loken. "The Garden of Forking Paths."

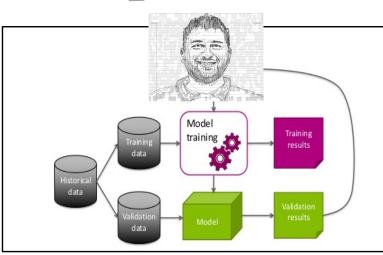


## **Examples of Adaptive Data Analysis**

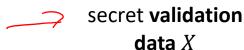
Reuse of datasets by multiple researchers



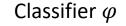




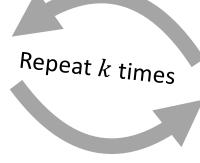




$z_1$	$s_1 = 0$
$z_2$	$s_2 = 1$
$Z_3$	$s_3 = 1$
$z_n$	$s_n = 1$



Data Gladiator





Answer *a* 

$$a \approx \text{score}_X(\varphi) = \frac{1}{n} \sum_{i=1}^{n} e^{-i\varphi_i}$$

$$\mathbf{1}\{\varphi(z_i) = s_i\} = \mathbb{E}_X(\mathbf{1}\{\varphi(z_i) = s_i\})$$

where  $\phi$  is a classifier

Goal: design a method for estimating the score on the prize data

Competition: find a classifier  $\varphi^*$ 

with large score on the prize data

$$score_P(\varphi) = \mathbb{E}_P(\mathbf{1}\{\varphi(z_i) = s_i\})$$
 $score on the prize data$ 



Same distribution as validation data

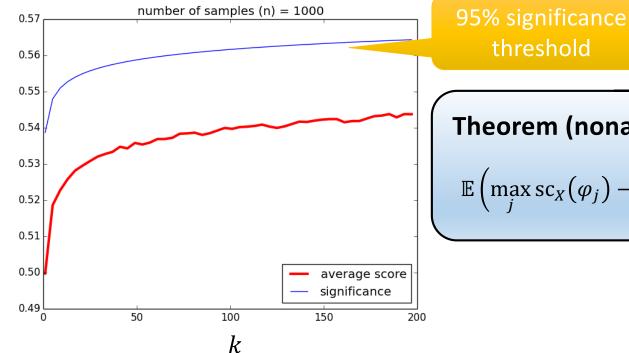


- Suppose prize and validation data have random labels
  - Any classifier will have  $score_P(\varphi) \approx \frac{1}{2}$  on the prize data
  - If  $\operatorname{score}_X(\varphi) \gg \frac{1}{2}$  then we have overfit
- How can we prevent the competitors from overfitting to the validation data?
- Naïve algorithm:
  - answer  $a = \operatorname{score}_X(\varphi) = \frac{1}{n} \sum_i \mathbf{1} \{ \varphi(z_i) = s_i \}$
  - Let's see how well this algorithm does at preventing overfitting

## Non-adaptive analysis



- Competitor's strategy (non-adaptive):
  - Choose k random classifiers  $\varphi_1, ..., \varphi_k$
  - Receive  $a_1, ..., a_k$  where  $a_i = score_X(\varphi_i)$
  - Output  $\varphi^* = \operatorname{argmax} \operatorname{score}_X(\varphi_i)$



Theorem (nonadaptive accuracy):

$$\mathbb{E}\left(\max_{j}\operatorname{sc}_{X}(\varphi_{j})-\operatorname{sc}_{P}(\varphi_{j})\right)\leq\sqrt{\frac{C\cdot\ln k}{n}}$$

## Overfitting with adaptive analysis

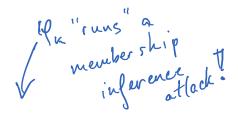


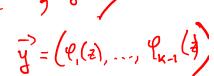
#### Competitor's strategy (adaptive):

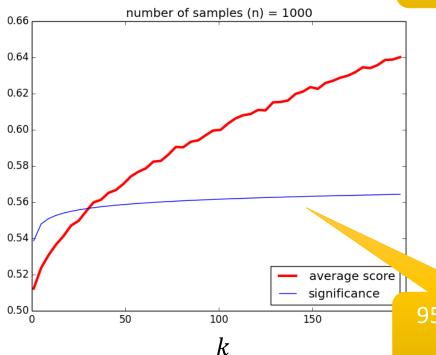
• Choose k-1 random classifiers  $\varphi_1, \dots, \varphi_{k-1}$ Receive scores  $a_1, \dots, a_{k-1}$ 

• Define  $\varphi_k(z) = \operatorname{sign}\left(\sum_j \left(a_j - \frac{1}{2}\right) \cdot \varphi_j(z)\right) = \operatorname{sign}\left(\sum_j \left(a_j - \frac{1}{2}\right) \cdot \varphi_j(z)\right)$ 

Deviation from population mean







Theorem (adaptive attack on raw scores):

$$\mathbb{E}\left(\underbrace{\operatorname{sc}_X(\varphi_k) - \operatorname{sc}_P(\varphi_k)}\right) = \Omega\left(\sqrt{\frac{k}{n}}\right)$$

95% significance threshold

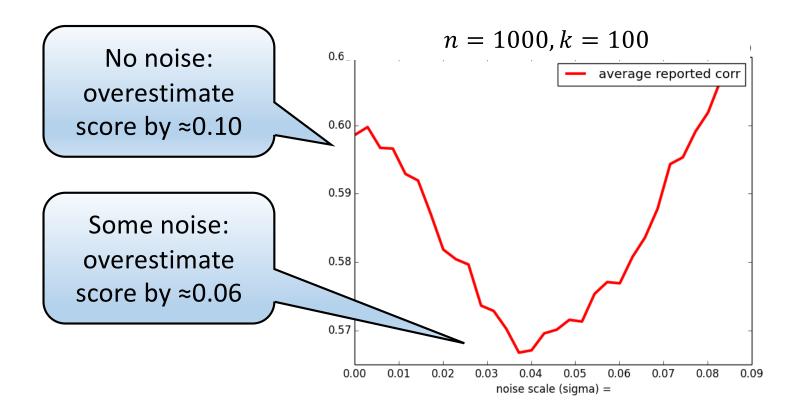
## What Happened in This Example?



- Improved estimator: Add Gaussian noise  $N(0, \sigma^2)$  to the estimated score of each classifier
  - Give answers  $a_j = \operatorname{score}_X(\varphi_j) + N(0, \sigma^2)$



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  - The best choice of  $\sigma$  is not 0!



- Improved estimator: Add Gaussian noise  $N(0, \sigma^2)$  to the estimated score of each classifier

  Minimized by
  - Give answers  $a_j = \operatorname{score}_X(\varphi_j) + N(0, \sigma^2)$
  - The best choice of  $\sigma$  is not 0!

**Theorem** [DFHPRR'15, BNSSS**U**'16]: for appropriate  $\sigma > 0$ ,

$$\mathbb{E}\left[\max_{j} \left| a_{j} - \operatorname{score}_{P}(\varphi_{j}) \right| \right] \lesssim \frac{\sqrt{k}}{n\sigma} + \sigma$$

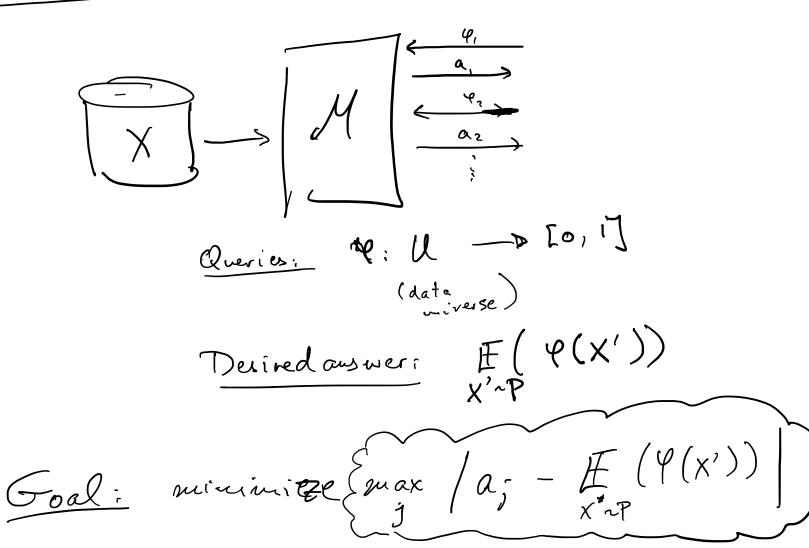
overfitting

noise

achieving value

• Compare to  $O(\sqrt{k/n})$  when  $\sigma=0$ 

General Setting



#### **Proof Overview**

**Key Claim:** If M' is an  $(\varepsilon, \delta)$ -DP mechanism that maps X to a classifier, then  $\mathbb{E}_{X,M} \big[ \mathbf{score}_X \big( M'(X) \big) \big] - \mathbb{E}_{X,M} \big[ \mathbf{score}_P \big( M'(X) \big) \big] = O(\varepsilon + \delta) + \mathcal{C}$ 

How will we use this?

#### **Proof Overview**

**Key Claim:** If M' is an  $(\varepsilon, \delta)$ -DP mechanism that maps X to a classifier, then  $\mathbb{E}_{X,M}[\operatorname{score}_X(M'(X))] - \mathbb{E}_{X,M}[\operatorname{score}_P(M'(X))] = O(\varepsilon + \delta)$ 

#### Proof Sketch:

• Consider  $(i, X_i, M'(X))$  and (i, Z, M'(X)) where  $i \sim [n]$ ,  $X \sim P^n, Z \sim P$  independently, and M' is the mechanism  $(i, X_i, M'(X))$   $\approx_{\varepsilon, \delta} (i, X_i, M'(Z||X_{-i})) \qquad \text{Differential Privacy}$   $= (i, Z, M'(X_i||X_{-i})) \qquad \text{Symmetry}$  = (i, Z, M'(X))

#### **Proof Overview**

**Key Claim:** If M' is an  $(\varepsilon, \delta)$ -DP mechanism that maps X to a classifier, then  $\mathbb{E}_{X,M}[\operatorname{score}_X(M'(X))] - \mathbb{E}_{X,M}[\operatorname{score}_P(M'(X))] = O(\varepsilon + \delta)$ 

#### Proof Sketch:

- Consider  $(i, X_i, M'(X))$  and (i, Z, M'(X)) where  $i \sim [n]$ ,  $X \sim P^n, Z \sim P$  independently, and M is the mechanism
  - Sub-claim:  $(i, X_i, M'(X)) \approx_{\varepsilon, \delta} (i, Z, M'(X))$
- Observe that
  - $\mathbb{E}_{X,M}[\operatorname{score}_X(M'(X))] = \mathbb{E}(f(i,X_i,M'(X)))$
  - $\mathbb{E}_{X,M}[\text{score}_P(M'(X))] = \mathbb{E}\left(f(i,Z,M'(X))\right)$
  - Where f(i, x, m) =\_\_\_\_\_
- Fact: If  $A, B \in [0,1]$  satisfy  $A \approx_{\varepsilon, \delta} B$ , then  $\mathbb{E}(A) \leq e^{\varepsilon} \mathbb{E}(B) + \delta$ .

## What happens with Many Queries ?

"Monitor argunent"

M is  $(x, \beta)$  -accurate, then  $a_i \approx score_x(x_i) \pm \alpha$ o monitor finds  $\phi_{ij}^{\dagger}$  s.t.  $|score_x(x_i)| + |score_x(x_i)|$ 

(2) Aprly Key Claim to show | scorex Lex) - score (4) = E+S

or max | pop. error (4) | \$ E+S+ \( \).

#### **Transfer Theorem**

**Theorem:** Let M be an  $(\varepsilon, \delta)$ -DP mechanism for answering a sequence of k queries that is accurate on the sample, i.e.,

$$\Pr\left(\max_{j}\left|a_{j}-\operatorname{score}_{X}(\varphi_{j})\right|\leq\alpha\right)\geq1-\beta.$$

Then it is also accurate on the population:

$$\Pr\left(\max_{j}\left|a_{j}-\operatorname{score}_{P}(\varphi_{j})\right|\leq\alpha+\varepsilon+\sqrt{\beta}+\sqrt{\delta}\right)\gtrsim1-\sqrt{\beta}-\sqrt{\delta}.$$

This result is sufficient to analyze the Gaussian mechanism.

Versions based on ... - other varients of DP. - measures of information T(X; M(X))(also other measurer).  $\approx \epsilon \sqrt{n} + (-)$ when M is DP
and X i id. > gives results For arbitrary hypothesis tests.